

T.E. RULES FOR BID EUCHRE

THE GAME CONSISTS OF A DOUBLE EUCHRE DECK WITH 9s AND 10s REMOVED.

THERE ARE 4 PLAYERS TO A TABLE AND 8 CARDS ARE DEALT OUT TO EACH PLAYER.

PLAYER AT THE NORTH ALWAYS DEALS FIRST. PLAYER TO THE LEFT OF DEALER BID FIRST.

EACH PLAYER FOLLOWING, MUST BID ONE ABOVE PREVIOUS BID.

IF PLAYER CALLS FOR 2 - HIS PARTNER GIVES HIM HIS TWO BEST CARDS AND HE MUST PLAY ALONE. IF HE GETS ALL TRICKS, HE GETS 12 PTS. IF HE DOESN'T, HE GOES BACK 12 POINTS. IF HE CALLS FOR ONE AND GET THEM ALL - HE GETS 18 - IF HE DOESN'T, HE GOES BACK 18.

IF HE SHOOTS THE MOON HE GETS NO CARDS FROM PARTNER AND PLAYS ALONE. IF HE GET THEM ALL, HE GETS 24 - IF HE DOESN'T - HE GOES BACK 24.

IN CALL HANDS ONLY THE DEALER CAN KEEP IT AT THE SAME LEVEL BID. CARDS MUST BE THROWN AWAY FIRST BEFORE PICKING UP CARDS FROM PARTNER.

PLAYER MAY BID HIGH OR NO TRUMP. CAN NOT BID LOW. ONLY ONE PLAYER KEEPS SCORE.

IF THERE ARE 1 OR 2 SITTING OUT. THEY GET 30 POINTS. THREE HANDED TABLE CAN BE PLAYED BUT DUMMY CAN ONLY BE LOOKED AT ON A CALL HAND AND THE TWO CARDS MUST BE THROWN AWAY BEFORE LOOKING AT THE DUMMY.